THE “Game-Changers” Challenge!

Or the ‘Creativity Challenge’ ☺

Core Skills - Problem Solving and Creativity

BEFORE YOU START

Choose a quiet place, curl up on a chair and take some time to read the whole challenge

Then – do a quick check in on your emotions – what are you feeling right now…and put that down in your diary/book/board – with the time and date!

Now-make a quick timeline for the challenge – are you going to do it all at once – will you set aside some time daily for this – will you wait and do it later?

There is NO right answer for this – its your journey – its your discovery. After you have decided- make your timetable and put it up where you can see it. As you go through the challenge – check if you are maintaining the timetable, or do you change it – add the changes when you do it.

Now – Get, set….Grow!! ☺

WHY
THE GAME!

Life is a game you can win or lose

You can play fair or you can break the rules

If it gets too hard, you can end the game

Or you can make it work through all the pain

You can learn strategy as you play

And improve your skill day by day

LEVEL 1

Step 1 : From the Cloud to the Ground ☺
(a 2 day mini challenge)

- **Play** an existing **online** game you enjoy!
- **Make a list** of all the reasons you love playing this game –be as detailed as you can!

Now – The Mini Challenge

- **Make a mindmap** on how you can create a similar game – but–**OFFLINE**!
- **Source** the material required for the game (Up-cycle the material available at home)
- **Create a** prototype of this off-line version using this material along with it's set of rules and play it to see if you have the same fun!

About the Mini Challenge

1. What did you find most challenging? Creating the offline version or sourcing for the material?

2. What is the reason that you chose this particular game to re-create? What do you like about it?

RIVERSIDE ONLINE

OUSEKEEPING DETAILS!

ccess is when you ake the first step

THINGS TO KEEP IN MIND

Suggested timeline for Step 1

Day 1: 30 min online play. Mind map – 30 min
(Total =1 hr)

Day 2: Sourcing of resources + Creating a prototype
(Total = 2 hours)

Submission:

- Share the name / pics of the ONLINE game you have chosen
- Upload your Mindmap for the OFFLINE version (make it as creative as you want!)
- Picture/video of your 1st prototype
- Rules of your game

About yourself

30 mins

1. What was the first thing you thought when you started the challenge?

2. What did you feel when your game did not come the way you had thought initially? Did you tweak the rules or change your choice of game?

3. Did you feel like asking for help? What made you go on – what did you tell yourself?

4. The way you took some rules and tweaked the others from this game, which of the ideologies you would like to keep and which ones would you like to change

Submission of reflections

Choose your way to share your reflections with us ☺

RIVERSIDE ONLINE

Booster Challenge

At your time

1. Why do you think the games are such a important part of childhood?

2. What are the 3 main benefits of online gaming and offline games?

Good to know

- Which is the first online game?

How interesting will this be!

If you can, do ask your grandparents about the games they have played in their times and compare it with your time! What is the biggest difference? How about teaching them to play the online game you enjoy?

RIVERSIDE ONLINE

Level 2

Ready to take it to the BOSS level?

RIVERSIDE ONLINE

Creativity is contagious – pass it on!

Albert Einstein!!

Action point: remember to time yourself

Collaboration

Call in for a zoom meet with 4 of your friends and share your prototype of the OFFLINE game with them. Ask them for feedback and ideas on how to make more fun.

Reflect *: What is the value of getting feedback and ideas?*

- **Be Ambitious**

Try refining your prototype in a manner that it caters to maximum number of players.

For e.g. : Prototype says it is a 2-player game, but we are 4 members in family and everyone wants to play. Can I refine it and make it a 4-player game?

- **Submission: Upload** the pictures of the following-

1.Click a picture of the prototype you created and the **refined** piece of game for a 'before' and 'after' scenario.

2.Capture the moments of brainstorming with friends.

3.Also, upload pictures of you prototyping the game with your family members.

RIVERSIDE ONLINE

Level 3

Showtime!!

Shark Tank

How will you advertise your game to potential investors?

Be creative, bold, imaginative and bring all your fun and creativity to ’sell’ your game to members of the Shark Tank!

RIVERSIDE ONLINE

Games for the greater good

BOSS LEVEL : only for the brave!

as you are aware - there are a lot of children, families who have been affected by the lockdown.

Several children are spending all their time playing online games to keep themselves occupied.

Here is a chance to reach out and use this improvised game for the greater good – Find out an organization/school where you can reach out to such children and offer them a new game, a better and healthier version to the online game. ☺

RIVERSIDE ONLINE

FINAL REFLECTIONS

1. Why do you think we created this Game Challenge?

2. What has been the 5 greatest insights you have had during this journey - about what is learning, about yourself, about game's ☺

3. How and when will you use all you learned through this challenge?

4. And finally - how do you look at games now ☺

RIVERSIDE ONLINE

Reflections for the challenge

	Pause Point 1 (Selection & Prototyping the offline game)	Pause Point 2 (Collaborating and refining the game)	Pause Point 3 (Advertising or Sharing the game that you made)
Was the task difficult? How many times did I want to give up?			
What have I learnt ?			
Where do I go from here?			

Have a great time !

RIVERSIDE
ONLINE